

HB 423 -- VIDEO LOTTERY CONTROL ACT

SPONSOR: Shaul (113)

This bill establishes the "Missouri Video Lottery Control Act" which regulates player-activated video terminals for the conduct of lottery games. Requires the Lottery Commission to implement a licensing structure for video lottery game manufacturers, distributors, operators, handlers and retailers. The bill prohibits the commission from allowing a single vendor or licensee to implement the system of video lottery game terminals, and encourages private sector investment and job opportunities.

Local jurisdictions are prohibited from imposing a license, fee or tax upon a video lottery game licensee. The terminals are required to be connected to a centralized computer system and to meet certain independent testing standards. To combat problem gambling, players are allowed to be self-excluded from video lottery game play. The bill regulates the costs of terminal credits and imposes a maximum cash award of \$1000. A licensed operator may only operate in a retail establishment that is also licensed to sell liquor, except certain truck stops, and may not operate more than five games at a location, except 10 games may be placed at a veterans' organization, fraternal organization or truck stop.

The bill prohibits any person under 21 years old from playing video lottery games, and certain video surveillance of the terminals is required. The operator must pay 36% of the adjusted gross receipts to the state lottery fund. The commission shall transfer the proceeds to the lottery proceeds fund after administrative expenses of 4% are paid to the local municipality or county. The net proceeds transferred to the lottery proceeds fund shall be appropriated to public education.

The possession of an authorized terminal may be prosecuted under the provisions of Chapter 572, RSMo. The bill allows municipalities, and the county commission of unincorporated areas, to adopt an ordinance prohibiting video lottery terminals.